Sassy CSS

An Introduction to Compass, Sass and Susy



Sass, or Syntactically Awesome Stylesheets

- Nesting
- Variables
- Mixins
- Functions

2 Syntaxes: Sass & SCSS

- Both fully support CSS3
- Both compile to clean CSS
- Can convert back and forth from one syntax to the other

Sass

- Whitespace conscious
- Use indents instead of {brackets}
- New lines separate properties, not semicolons;
- Fast to write
- Clean to look at
- Simple to review and edit

SCSS

- More directly an extension of CSS3 than Sass
- Looks more like CSS in format
- Still uses {brackets} and semicolons;

Nesting

- Child selectors can nest under their parents to cut down on repetition: ul, li, a
- Use & to nest pseudo-classes like
 &:active, &:hover under a
- Nest properties to save time on borderand font-
- Selector inheritance and output styles

Variables, the spice of Sass

- Use \$ to declare colors or fonts in one place, making changes or tweaks a snap
- Able to dynamically alter mixins with math the operations +, -, *, /, and %
- Create custom variables for your project

Mixins and Fixins'

- Use '@mixin' to pass a block of styles for properties or selectors
- Use '@include' to then apply without adding a class or copying and pasting
- Again, changes happen in one place and then are updated
- Pass some arguments if you are feelin' lucky

Super Sass

- Use '@import' to pull in partial style sheets, or 'partials' i.e. _sassiest.sass
- Short, sweet, imported directly
- No file extension needed on the import
- "any variables or mixins defined in
 @imported files are available to the files that import them" http://sass-lang.com

Get Sass for Yourself

- Install Ruby
- Install Sass gem -> gem install sass
- Start your compiler -> sass --watch style.scss:style.css
- Write away!

Compass

- CSS authoring framework
- Use SCSS or Sass
- Runs on Ruby too
- Don't write Sass without it -> gem install compass

Compass Core

- Save yourself some time, pre-written
- CSS3 gold
- Common typography styles? No sweat.
- Compass core utilities
- Can also opt to import the Blueprint project, which is fully supported

@import "compass/css3"

 Use kick-sass CSS3 properties and let compass handle the cross-browser code

Appearance Box Shadow Inline Block

Background Clip Box Sizing Opacity

Background Origin Columns Text Shadow

Background Size Font Face Transform

Border Radius Gradient Transition

Box Images

@import "compass/ typography"

 style up lists, links, text styling, and vertical rhythm

links horizontal lists text replacement

hover Link inline-block lists vertical rhythm

link colors inline lists baselines

unstyled links ellipsis font size

lists force wrap line height

bullets no wrap

@import "compass/ utilities"

 make colors magical, fix floats, pre-hack specific browsers, make sprites easy and make styling tables smart

colors minimums table striping

clearfix resets table borders

floats tags table

hacks sprites scaffolding

Susy!

- "A simple grid system that is fully customized to your markup, your grid, your designs, the way you want them." @eriiicam the creator
- gem install compass-susy-plugin

Set-up

- Define variables for:
 - number of columns in grid
 - column width
 - gutter width (space between columns)
 - side-gutter width

Grids, Grids, Grids

- "fluid on the inside & elastic on the outside" @eriiicam
- Units: use percentages for a fluid grid and pixels for a fixed grid
- Mixins: use 'full' to span the full width and 'columns' to declare element widths within the container

How to make it work

- 1. It's just CSS
- 2. Compiling and committing: formats and using a version control system
- 3. Teamwork: #teamSass and using Sass as a Team

1. It's just CSS

- Don't get carried away
- Check what your css looks like if your changes aren't showing
- Use CSS best practices, only faster
- Use Compass to generate common CSS
- Remember: Clean Code is Good Code

2. Compiling & Committing

- Be careful when using FireSass
- Watch your compiling stream for errors and deprecations
- The difference between compass compile
 & compass watch
- Turn of comments, re-compile, commit with... Git

3. Teamwork

- Join team Sass, but don't become a sasshole to your team
- Use arguments, but don't argue over syntax, they work together!
- Pro-tip: Committing JUST the Sass/Scss and compiling CSS on the server, environment-permitting

References & Resources

- Sass: http://sass-lang.com/
- Compass: http://compass-style.org/
- Susy: http://susy.oddbird.net/
- The Sass Way: http://thesassway.com
- On twitter: @thesassway & #teamSass

Thanks!

dead_arm on drupal.org and twitter